

Computing – Long Term Plan - 2026-27

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
			Online Safety Week			
Year 1	General iPad Skills (Spark)	Digital Painting – Paintz.app (Teach Computing)	Moving a Robot - Beebots (Teach Computing)	Digital Writing – Pages (Spark)	Sound Production – Garageband (Spark)	Programming Animations – Scratch Jr (Teach Computing)
Year 2	IT Around Us (Teach Computing)	Publishing – Pages (Spark)	Robot Algorithms – Beebots (Teach Computing)	Presentation – Keynote (Spark)	Programming Quizzes – Scratch Jr (Teach Computing)	Filmmaking – iMovie (Spark)
Year 3	Connecting Computers (Teach Computing)	Digital Skills: -Publishing - Pages -Presentation - Keynote	Digital Skills: -Filmmaking – iMovie -Sound Production Garageband	Coding – Scratch Online Projects Digital Skills: -Data Handling Numbers	Digital Skills / Coding – Application of Skills through cross-curricular projects.	
Year 4	The Internet (Teach Computing)	Digital Skills: -Publishing - Pages -Presentation - Keynote	Digital Skills: -Filmmaking – iMovie -Sound Production Garageband	Coding – Scratch Online Projects Digital Skills: -Data Handling Numbers	Digital Skills / Coding – Application of Skills through cross-curricular projects.	
Year 5	Systems and Searching (Teach Computing)	Digital Skills: -Publishing - Pages -Presentation - Keynote	Digital Skills: -Filmmaking – iMovie -Sound Production Garageband -Data Handling – Numbers	Coding – Scratch Online Projects Digital Skills: -VR / AR - Reality Composer	Digital Skills / Coding – Application of Skills through cross-curricular projects.	

Year 6	Filmmaking - iMovie Video Report (Spark)	Sound Production – Garageband Podcast (Spark)	Keynote - Presentation linked to Topic. (Spark)			Coding – Microbits (Microbit)
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